

Lógica modal computacional

Qué estamos haciendo en el DC?

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Part I

Memory logics



- The Modal Logic book says

A modal formula is a little automaton standing at some state in a relational structure, and only permitted to explore the structure by making journeys to neighbouring states.

- What about granting our automaton the additional power to **modify the model** during its exploratory trips?
- There may be many ways to modify a model (changing the domain, the edges, the valuation, ...)
- We want to restrict our attention to a specific way of modifying a model: **adding a memory** to the model, and **performing changes** on it

Changing the model



- We are going to add a storage structure to standard Kripke models:

$$\mathcal{M} = \langle W, (R_r)_{r \in \text{rel}}, V \rangle +$$



- There are many possible types of structures: a set, a list, a stack, ...
- We want to start with a very simple structure, so we are going to add a **set** S to the standard Kripke model:

Memory Kripke model

Given a set $S \subseteq W$, a memory Kripke model is

$$\mathcal{M} = \langle W, (R_r)_{r \in \text{rel}}, V, S \rangle$$

Changing the model



We have to add suitable operators to manipulate the memory

- Since we are using a set S as the container, there are two “natural” operators to use:
 - An operator \textcircled{r} to *remember* the current point, storing it in S .
 - An operator \textcircled{k} to check membership of the current point, and find out whether it is *known*

Some notation

Given $\mathcal{M} = \langle W, (R_r)_{r \in \text{rel}}, V, S \rangle$, we define

$$\mathcal{M}[w] = \langle W, (R_r)_{r \in \text{rel}}, V, S \cup \{w\} \rangle$$

Now, more formally

Semantics of \textcircled{r} and \textcircled{k}

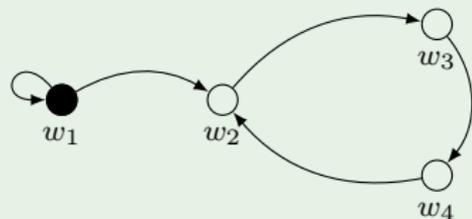
$$\begin{aligned} \mathcal{M}, w \models \textcircled{r}\varphi & \text{ iff } \mathcal{M}[w], w \models \varphi \\ \mathcal{M}, w \models \textcircled{k} & \text{ iff } w \in S \end{aligned}$$

Changing the model



Let's see the use of \textcircled{r} and \textcircled{k} with an example. Suppose we start with the following model:

A model with an initially empty memory



- $V(p) = \emptyset$ for all $p \in \text{prop}$
- $S = \emptyset$
- $S = \{w_1\}$

- How can we check whether w_1 has a successor different from itself?

$$\begin{aligned} \mathcal{M}, w_1 &\models \textcircled{r} \diamond \neg \textcircled{k} \\ &\Downarrow \\ \mathcal{M}[w_1], w_1 &\models \diamond \neg \textcircled{k} \\ &\Downarrow \\ \mathcal{M}[w_1], w_2 &\models \neg \textcircled{k} \quad \checkmark \end{aligned}$$

Memory logics



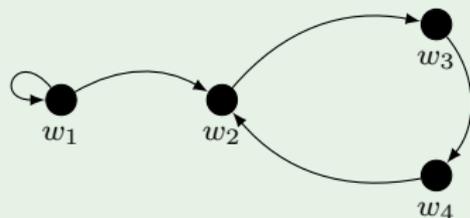
- The idea of using operators that **change** the model is not new
- The family of languages with these characteristics are sometimes called **dynamic logics**
- For example:
 - Dynamic epistemic logics
 - Real time logics
 - Dynamic predicate logic
- Memory logics can be seen as dynamic languages that
 - Incorporate the notion of state from a 'pure' perspective
 - Do not add any domain-specific behaviour in the evolution of the model
 - Analyze dynamic behaviour from a very simple perspective
 - Can be thought of as a 'weak' version of the standard \downarrow modal binder
- Can be combined with other modal and hybrid operators (A , nominals, $@$, etc.)

Other operators



- We can think in other operators, that *delete* elements from the memory.
- In the previous example, the memory was initially empty, which was quite convenient

A model where every point is memorized



- How can we check whether w_1 has a successor different from itself?
- There doesn't seem to be a way. . .



Other operators

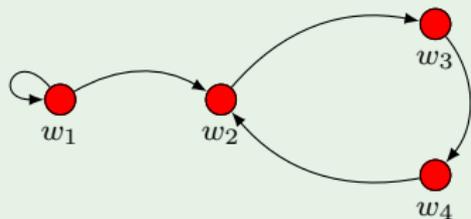
We can define an operator \textcircled{e} (for 'erase') that completely wipes out the memory

Semantics of \textcircled{e}

$$\langle M, (R_r)_{r \in \text{rel}}, V, S \rangle, w \models \textcircled{e}\varphi \quad \text{iff} \quad \langle M, (R_r)_{r \in \text{rel}}, V, \emptyset \rangle, w \models \varphi$$

So now, in order to check in \mathcal{M} whether w_1 has a successor different from itself

A model \mathcal{M} , where every point is memorized



we can evaluate

$$\mathcal{M}, w_1 \models \textcircled{e}\textcircled{e}\textcircled{r}\diamond\neg\textcircled{k}\textcircled{r}\diamond\neg\textcircled{k}$$

This formula works independently of the initial state of the memory

Other ingredients



There are other “dimensions” we can take into consideration:

- Class of models: for example, it is quite natural to consider the class of models whose memory is initially empty
- Memorizing policies: we can try to impose some restrictions on the interplay between memory and modal operators
 - These restrictions are going to help us find decidable fragments
- Other memory operators and containers: are there other memory operators? What happens if we change a set by other type of structure?
 - We can define \textcircled{f} , a local version of \textcircled{e}
 - We can try using a stack instead of a set as the memory container



We are going to work with several memory logic fragments

Notational convention

- We call \mathcal{ML} the basic modal logic, and \mathcal{HL} the extension of \mathcal{ML} with nominals
- When we add a set S and the operators \textcircled{r} and \textcircled{k} we add m as a superscript, e.g. $\mathcal{ML}^m(\dots)$
- We add \emptyset as a subscript when we work with \mathcal{C}_\emptyset (otherwise is the class of all models), e.g. $\mathcal{ML}^m_\emptyset(\dots)$
- Then we list the additional operators

For example

- $\mathcal{ML}^m_\emptyset(\langle r \rangle, \textcircled{e})$: the modal memory logic with \textcircled{r} , \textcircled{k} , \textcircled{e} and the usual diamond $\langle r \rangle$ over the class \mathcal{C}_\emptyset
- $\mathcal{HL}^m(\textcircled{a}, \langle r \rangle)$: the hybrid memory logic with \textcircled{r} , \textcircled{k} , $\langle r \rangle$, \textcircled{a} over the class of all models

Getting to know a logic



This is a new family of logics, and there are characteristics that are worth investigating

- Expressivity: What can we say with memory logics? Which is the relation between them and other well-known logics?
- Decidability: Which is the computational complexity of the different fragments? How much are memory operators adding to the basic modal logic?
- Interpolation: How they behave in term of Craig interpolation and Beth definability?
- Axiomatization: Do they have sound and complete axiomatic systems?
- Tableau systems: Can we adapt known tableau techniques to produce sound and complete tableau systems? Can we find terminating tableaux for the decidable memory fragments?

Disclaimer: we are not going to see all these topics during this talk



Expressivity results

We compare the expressive power of the different fragments via the existence of *equivalence preserving translations*

\mathcal{L}' is at least as expressive as \mathcal{L} ($\mathcal{L} \leq \mathcal{L}'$) if there is a Tr such that

$$\mathcal{M}, w \models_{\mathcal{L}} \varphi \text{ iff } \mathcal{M}, w \models_{\mathcal{L}'} \text{Tr}(\varphi)$$

Theorem

$$\mathcal{ML}_{\emptyset}^m(\langle r \rangle) < \mathcal{HL}(\downarrow).$$

To see that $\mathcal{ML}_{\emptyset}^m(\langle r \rangle) \leq \mathcal{HL}(\downarrow)$ we define a translation Tr that maps formulas of $\mathcal{ML}_{\emptyset}^m(\langle r \rangle)$ into sentences of $\mathcal{HL}(\downarrow)$.

- We use \downarrow to simulate \textcircled{r} .
- We use a finite set N to simulate that \textcircled{k} does not distinguish between different memorized states.

$$\begin{aligned} \text{Tr}_N(\textcircled{r}\varphi) &= \downarrow i. \text{Tr}_{N \cup \{i\}}(\varphi) \quad (\text{for } i \text{ a new nominal}) \\ \text{Tr}_N(\textcircled{k}) &= \bigvee_{i \in N} i \end{aligned}$$

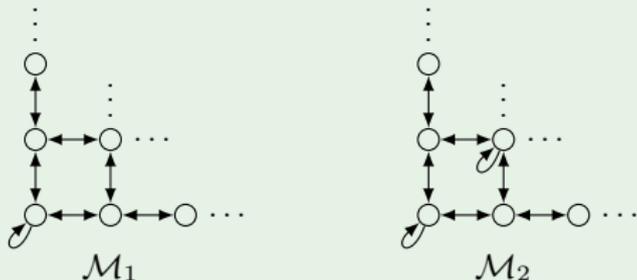


Expressivity results

How can we see that $\mathcal{ML}_{\emptyset}^m(\langle r \rangle) \neq \mathcal{HL}(\downarrow)$? We need to show that there is *no possible* translation from $\mathcal{HL}(\downarrow)$ to $\mathcal{ML}_{\emptyset}^m(\langle r \rangle)$...

- We developed a notion of *bisimulation* for each fragment. Intuitively, two models are bisimilar for a logic \mathcal{L} when they cannot be distinguished by \mathcal{L} -formulas

\mathcal{M}_1 and \mathcal{M}_2 are $\mathcal{ML}_{\emptyset}^m(\langle r \rangle)$ -bisimilar



But there is a formula $\varphi \in \mathcal{HL}(\downarrow)$ such that

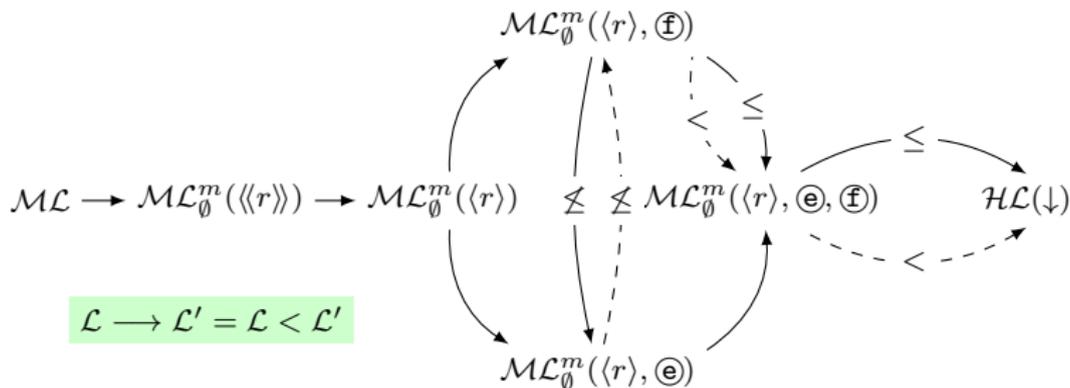
$$\mathcal{M}_1, w \models_{\mathcal{HL}(\downarrow)} \varphi \text{ and } \mathcal{M}_2, v \not\models_{\mathcal{HL}(\downarrow)} \varphi$$

So a translation from $\mathcal{HL}(\downarrow)$ to $\mathcal{ML}_{\emptyset}^m(\langle r \rangle)$ cannot exist



Expressivity results

We establish in this way an “expressivity map” for many memory logic fragments:



- All the memory logic fragments are **strictly** between the basic modal logic and the logic $\mathcal{HL}(\downarrow)$ (and therefore below first order logic)

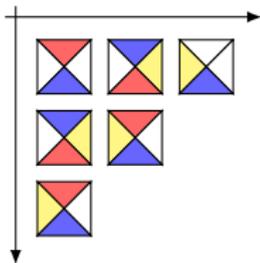


Decidability results

- Expressive power and computational complexity are usually at opposite sides of the scales
- We use the *tiling technique* to prove **undecidability** for many memory fragments
- Given a finite set of *tile types* \mathcal{T}



The *tiling problem*: Is it possible to arrange tiles of type \mathcal{T} in $\mathbb{N} \times \mathbb{N}$ such that every pair of adjacent tiles has the same color?

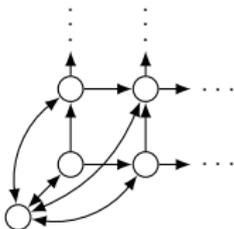


- The $\mathbb{N} \times \mathbb{N}$ tiling problem is known to be undecidable
- Given a set of tile types \mathcal{T} , the idea is to build a formula $\varphi_{\mathcal{T}}$ such that $\varphi_{\mathcal{T}}$ is satisfiable if and only if there is a tiling for \mathcal{T}



Decidability results

- We have encoded the tiling problem for several memory fragments using a *spy point*: a point that sees every other point in the model



- Most of the memory logic fragments turned out to be undecidable
- We found decidable fragments restricting the interplay between $\langle r \rangle$ and \textcircled{r} : we force them to act at the same time

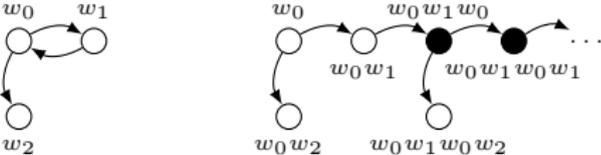
$\langle r \rangle$ and \textcircled{r} working together

$$\mathcal{M}, w \models \langle\langle r \rangle\rangle\varphi \quad \text{iff} \quad \exists w' \in W, R_r(w, w') \text{ and} \\ \mathcal{M}[w], w' \models \varphi.$$



Decidability results

- We proved that some fragments are PSPACE-complete showing that they enjoy the bounded tree-model property: every satisfiable formula can be satisfied in a bounded tree
- We showed that there is a procedure to transform an arbitrary model into a tree-like model, preserving equivalence



- We also built a “decidability map” for the different memory fragments

PSPACE-complete	Undecidable
$\mathcal{ML}^m(\langle\langle r \rangle\rangle)$	$\mathcal{ML}_\emptyset^m(\langle\langle r \rangle\rangle), \mathcal{ML}^m(\langle\langle r \rangle\rangle) + i$
$\mathcal{ML}^m(\langle\langle r \rangle\rangle, \mathbb{F})$	$\mathcal{ML}^m(\langle r \rangle), \dots$



Axiomatizations

- We characterized many memory logics fragments in terms of axiomatic systems *à la Hilbert*
- **Nominals** proved to be a very useful device to find sound and complete axiomatizations

Axiomatization for $\mathcal{HL}^m(@, \langle r \rangle)$

All axioms and rules for $\mathcal{HL}(@)$

+

$$\vdash @_i(\mathbf{r}\varphi \leftrightarrow \varphi[\mathbf{k}/(\mathbf{k} \vee i)])$$

- We found sound and complete axiomatizations for all the *hybrid* memory fragments (and establish automatic completeness for pure extensions)
- We could provide axiomatizations for some cases even in the absence of nominals (i.e., $\mathcal{ML}^m(\langle\langle r \rangle\rangle)$ and $\mathcal{ML}^m(\langle\langle r \rangle\rangle, \mathbf{f})$)
- The tree-model property was a key feature to use when nominals were not present

Tableau systems



- We presented a sound and complete tableau system for $\mathcal{ML}^m(\langle r \rangle, \textcircled{e}, \textcircled{f})$, $\mathcal{ML}_\emptyset^m(\langle r \rangle, \textcircled{e}, \textcircled{f})$, and its sublanguages
- It is a *prefixed* tableau where we use prefixed formulas with the shape

$$\langle w, R, F \rangle^{\mathcal{C}} : \varphi$$

- w : point of evaluation
 - R : set of memorized labels
 - F : set of forgotten labels
 - \mathcal{C} : either \mathcal{C}_\emptyset or the class of all models
 - φ : current formula
- The rules for propositional and modal operators are standard

Tableau systems



- For example, the rule for $\textcircled{\mathcal{R}}$ is quite straightforward

$$\textcircled{\mathcal{R}} \quad \frac{\langle w, R, F \rangle^C : \textcircled{\mathcal{R}} \varphi}{\langle w, R \cup \{w\}, F - \{w\} \rangle^C : \varphi}$$

- The rule for $\textcircled{\mathcal{K}}$ (and for $\neg\textcircled{\mathcal{K}}$) introduces an equivalence class

$$\textcircled{\mathcal{K}} \quad \frac{\langle w, \{v_1, \dots, v_k\}, F \rangle^C : \textcircled{\mathcal{K}}}{w \approx v_1 \mid \dots \mid w \approx v_k \mid \langle w, \emptyset, \emptyset \rangle^C : \textcircled{\mathcal{K}}}$$

$$\text{(repl)} \quad \frac{\langle w, R, F \rangle^C : \varphi \quad w \approx^* w'}{\langle w', R[w \mapsto w'], F[w \mapsto w'] \rangle^C : \varphi}$$

- Since this fragment is undecidable, the tableau is non-terminating
- We also provided a sound, complete and terminating tableau for the decidable fragments

Open questions



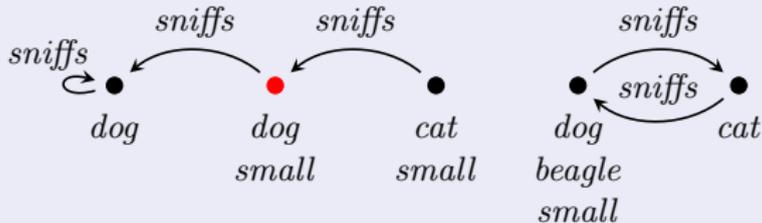
- We left some missing links in the expressivity map. We would like to complete it.
- The decidable fragments we found are strictly more expressive than \mathcal{ML} , but still really close to it. Can we find more expressive but still decidable fragments? We have some ideas
 - Concrete domains: storing values, not points
 - Restricted classes of models
 - Weaker containers (or syntactic restrictions)
- Both definability needs further research, we would like some general result
- We want to explore the relation between memory logics and other dynamic logics (DEL is a good candidate). This could also lead to decidable fragments
- Can we find suitable axiomatizations in the absence of nominals. We still don't have one for $\mathcal{ML}^m(\langle r \rangle)$!

Part II

Logical methods in the generation de referring expressions

Logics in the Generation of Referring Expressions

The *content determination problem* as a logical task



content determination
(e.g., as a FOL formula)

- $dog(x) \wedge \exists y.(x \neq y \wedge dog(y) \wedge sniffs(x, y))$

surface realization

- “the dog sniffing another dog”

expressivity vs. linguistic adequacy vs. complexity vs. ...

Towards *incremental* content determination

Use of model minimization algorithms

- Minimize the model using the *right* notion of equivalence:
 - basic modal logic \rightsquigarrow bisimulation
 - positive existential modal logic \rightsquigarrow simulation
 - positive existential FOL \rightsquigarrow subgraph isomorphism
 - ...
- A witness formula for each equivalence class is computed.
- Conceptually simple, but with little “linguistic control”.

Relativization of known algorithms

- 1 Make explicit the underlying notion of expressiveness.
- 2 Try to make the algorithm “parametric” in this notion.

Return to theory-land...

What is the *complexity* of content-determination?

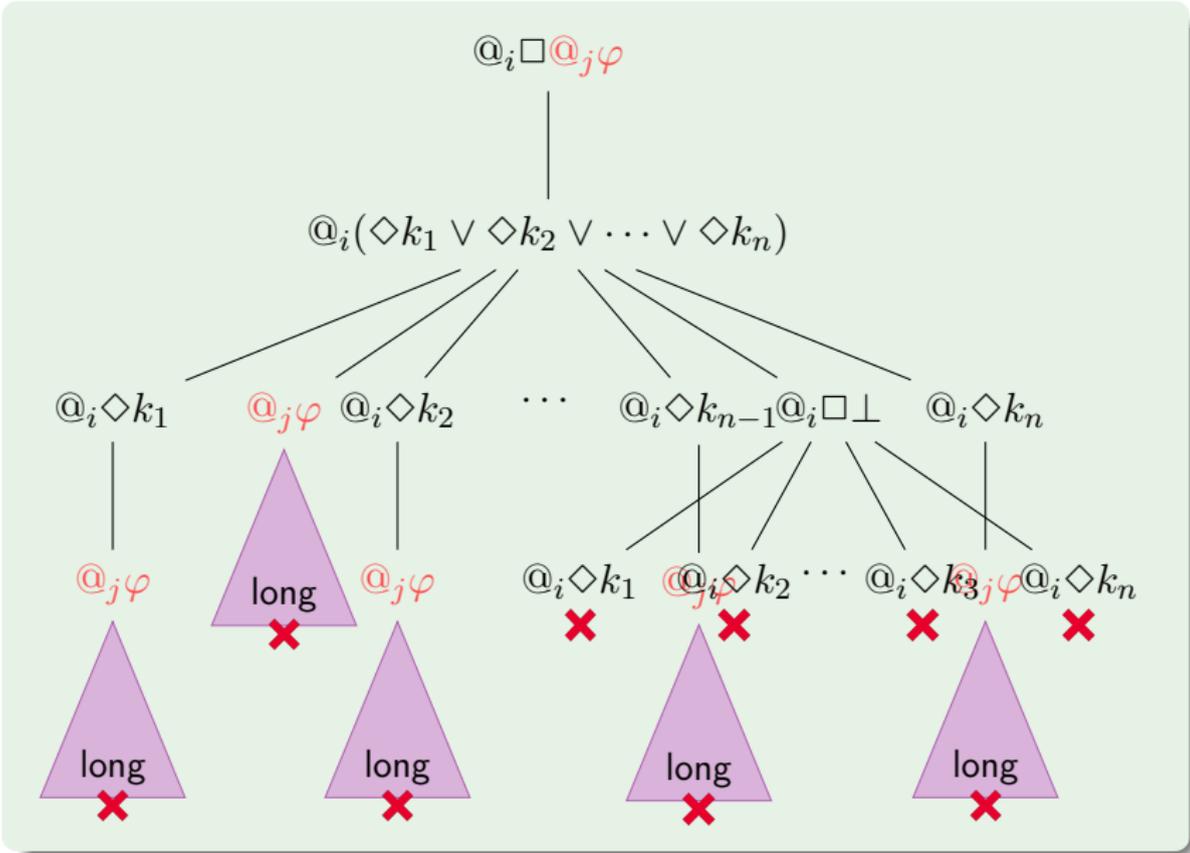
- Ie, what is the complexity of the “fastest” algorithm for it?
- Of course, the answer varies with the logical language.
- But for modal languages, we were able to show that:
 - No polynomial bounds the size of the generated formula.
 - Therefore, no polynomial time algorithm can exist!*

* Technically, none that outputs the formula as a tree.

Part IV

Coinduction, extractability, normal forms

Global modalities should be “extracted”



Globality \sim extractability?

Global modalities are extractable from other modalities...

$$[r]@_i\varphi \equiv [r]\perp \vee @_i\varphi$$

$$[r]A\varphi \equiv [r]\perp \vee A\varphi$$

$$@_j@_i\varphi \equiv @_j\perp \vee @_i\varphi$$

$$@_jA\varphi \equiv @_j\perp \vee A\varphi$$

$$A@_i\varphi \equiv A\perp \vee @_i\varphi$$

$$AA\varphi \equiv A\perp \vee A\varphi$$

\vdots

\vdots

... but some modalities are more equal than others

$$\downarrow i.@_i\varphi \not\equiv \downarrow i.\perp \vee @_i\varphi$$

$$\mathbf{r}A\varphi \not\equiv \mathbf{r}\perp \vee A\varphi$$

Coinductive models – a unifying framework

The class of all (rooted) Kripke models with domain W

- $\text{Kripke}_W \stackrel{\text{def}}{=} \text{all the tuples } \langle W, w_0, V, R \rangle \text{ such that}$
 - $w_0 \in W$
 - $V(p) \subseteq W$
 - $R(r, w) \subseteq W$
- $\langle W, w, V, R \rangle \models [r]\varphi$ iff $\langle W, v, V, R \rangle \models \varphi, \forall v \in R(r, w)$
- Many modal operators can be defined as classes of models

The class of all *coinductive models* with domain W

- $\text{Mods}_W \stackrel{\text{def}}{=} \text{all the tuples } \langle W, w_0, V, R \rangle \text{ such that}$
 - $w_0 \in W$
 - $V(p) \subseteq W$
 - $R(r, w) \subseteq \text{Mods}_W \iff \text{coinductive definition!}$
- $\langle W, w, V, R \rangle \models [r]\varphi$ iff $\mathcal{M} \models \varphi, \forall \mathcal{M} \in R(r, w)$
- More modal operators can be defined as classes of models

Some initial results using the coinductive framework

- The basic modal logic is complete wrt coinductive models
- *Bisimulations*: one size fits all
- General conditions that guarantee extractability
- Extractability is preserved when new operators are added